

SILENT DRAGON

《U. S. A. VERSION》

【SETTING OF DIP SWITCH A】

		1	2	3	4	5	6	7	8
NOT USED		OFF							
SCREEN ROTATION	NORMAL		OFF						
	REVERSE		ON						
TEST MODE	NORMAL			OFF					
	TEST			ON					
ATTRACT SOUND	WITH				OFF				
	WITHOUT				ON				
PLAY PRICING	1COIN 1PLAY					OFF	OFF		
	2COIN 1PLAY					ON	OFF		
	3COIN 1PLAY					OFF	ON		
	4COIN 1PLAY					ON	ON		
BUY IN PRICING	SAME AS PLAY							OFF	OFF
	1COIN							ON	OFF
	2COIN							OFF	ON
	3COIN							ON	ON

【SETTING OF DIP SWITCH B】

		1	2	3	4	5	6	7	8
GAME DIFFICULTY	NORMAL	OFF	OFF						
	EASY	ON	OFF						
	HARD	OFF	ON						
	EXTRA HARD	ON	ON						
HIT OF PLAYERS	WITHOUT			OFF					
	WITH			ON					
CLEAR STAGE POWER UP	WITH				OFF				
	WITHOUT				ON				
REGAIN POWER	WITH					OFF			
	WITHOUT					ON			
SHOOTER	1SHOOTER						OFF		
	4SHOOTER						ON		
SETTING SELECT	3PLAY							OFF	OFF
	2PLAY							ON	OFF
	4PLAY							OFF	ON
	4PLAY (2P 2P)							ON	ON

ATTENTION) It must be main power "OFF"
if you operate dip switches.

CONNECTING DIAGRAM

3P CONNECTER

1	COIN 3
2	3P SELECT
3	3P LEFT
4	3P RIGHT
5	3P UP
6	3P DOWN
7	3P ATTACK BUTTON
8	3P JUMP BUTTON
9	2P SPECIAL ATTACK
10	
11	SERVICE
12	COIN METER 3
13	LOCKOUT 3
14	GND
15	GND

4P CONNECTER

1	COIN 4
2	4P SELECT
3	4P LEFT
4	4P RIGHT
5	4P UP
6	4P DOWN
7	4P ATTACK BUTTON
8	4P JUMP BUTTON
9	4P SPECIAL ATTACK
10	
11	
12	COIN METER 4
13	LOCKOUT 4
14	GND
15	GND

G CONNECTER (JAMMA)

SOLDER-SIDE		PARTS-SIDE
GND	A 1	GND
GND	B 2	GND
+5V	C 3	+5V
+5V	D 4	+5V
-5V	E 5	-5V
+12V	F 6	+12V
POST	H 7	POST
COIN METER 2	J 8	COIN METER 1
COIN LOCKOUT 2	K 9	COIN LOCKOUT 1
SPEAKER (-)	L 10	SPEAKER (+)
SOUND GND	M 11	SOUND
VIDEO G	N 12	VIDEO R
VIDEO SYNC	P 13	VIDEO B
SERVICE SW	R 14	VIDEO GND
TILT SW	S 15	
COIN 2	T 16	COIN 1
2P SELECT	U 17	1P SELECT
2P UP	V 18	1P UP
2P DOWN	W 19	1P DOWN
2P LEFT	X 20	1P LEFT
2P RIGHT	Y 21	1P RIGHT
2P ATTACK BUTTON	Z 22	1P ATTACK BUTTON
2P JUMP BUTTON	a 23	1P JUMP BUTTON
2P SPECIAL ATTACK	b 24	1P SPECIAL ATTACK
	c 25	
	d 26	
GND	e 27	GND
GND	f 28	GND

M CONNECTER

1	VIDEO-RED
2	VIDEO-GREEN
3	VIDEO-BLUE
4	VIDEO-SYNC
5	VIDEO-GND

S CONNECTER

1	SOUND (+)
2	SOUND (-)
3	

G CONNECTER

